
```
1 // DepositSlot.h
2 // DepositSlot class definition. Represents the ATM's deposit slot.
3 #ifndef DEPOSIT_SLOT_H
4 #define DEPOSIT_SLOT_H
5
6 class DepositSlot
7 {
8 public:
9     bool isEnvelopeReceived() const; // tells whether envelope was received
10 }; // end class DepositSlot
11
12 #endif // DEPOSIT_SLOT_H
```

Fig. 25.22 | DepositSlot class definition.

```
1 // DepositSlot.cpp
2 // Member-function definition for class DepositSlot.
3 #include "DepositSlot.h" // DepositSlot class definition
4
5 // indicates whether envelope was received (always returns true,
6 // because this is only a software simulation of a real deposit slot)
7 bool DepositSlot::isEnvelopeReceived() const
8 {
9     return true; // deposit envelope was received
10 } // end function isEnvelopeReceived
```

Fig. 25.23 | DepositSlot class member-function definition.

26.4.6 Class Account

```
1 // Account.h
2 // Account class definition. Represents a bank account.
3 #ifndef ACCOUNT_H
4 #define ACCOUNT_H
5
6 class Account
7 {
8 public:
9     Account( int, int, double, double ); // constructor sets attributes
10    bool validatePIN( int ) const; // is user-specified PIN correct?
11    double getAvailableBalance() const; // returns available balance
12    double getTotalBalance() const; // returns total balance
13    void credit( double ); // adds an amount to the Account balance
14    void debit( double ); // subtracts an amount from the Account balance
15    int getAccountNumber() const; // returns account number
16 private:
17    int accountNumber; // account number
18    int pin; // PIN for authentication
19    double availableBalance; // funds available for withdrawal
20    double totalBalance; // funds available + funds waiting to clear
21 }; // end class Account
22
23 #endif // ACCOUNT_H
```

Fig. 25.24 | Account class definition.

```
1 // Account.cpp
2 // Member-function definitions for class Account.
3 #include "Account.h" // Account class definition
4
5 // Account constructor initializes attributes
6 Account::Account( int theAccountNumber, int thePIN,
7     double theAvailableBalance, double theTotalBalance )
8     : accountNumber( theAccountNumber ),
9       pin( thePIN ),
10      availableBalance( theAvailableBalance ),
11      totalBalance( theTotalBalance )
12 {
13     // empty body
14 } // end Account constructor
15
16 // determines whether a user-specified PIN matches PIN in Account
17 bool Account::validatePIN( int userPIN ) const
18 {
19     if ( userPIN == pin )
20         return true;
21     else
22         return false;
23 } // end function validatePIN
24
```

Fig. 25.25 | Account class member-function definitions. (Part 1 of 3.)

```
25 // returns available balance
26 double Account::getAvailableBalance() const
27 {
28     return availableBalance;
29 } // end function getAvailableBalance
30
31 // returns the total balance
32 double Account::getTotalBalance() const
33 {
34     return totalBalance;
35 } // end function getTotalBalance
36
37 // credits an amount to the account
38 void Account::credit( double amount )
39 {
40     totalBalance += amount; // add to total balance
41 } // end function credit
42
```

Fig. 25.25 | Account class member-function definitions. (Part 2 of 3.)

```
43 // debits an amount from the account
44 void Account::debit( double amount )
45 {
46     availableBalance -= amount; // subtract from available balance
47     totalBalance -= amount; // subtract from total balance
48 } // end function debit
49
50 // returns account number
51 int Account::getAccountNumber() const
52 {
53     return accountNumber;
54 } // end function getAccountNumber
```

Fig. 25.25 | Account class member-function definitions. (Part 3 of 3.)

26.4.7 Class BankDatabase

```
1 // BankDatabase.h
2 // BankDatabase class definition. Represents the bank's database.
3 #ifndef BANK_DATABASE_H
4 #define BANK_DATABASE_H
5
6 #include <vector> // class uses vector to store Account objects
7 using namespace std;
8
9 #include "Account.h" // Account class definition
10
```

Fig. 25.26 | BankDatabase class definition. (Part 1 of 2.)

```
11 class BankDatabase
12 {
13 public:
14     BankDatabase(); // constructor initializes accounts
15
16     // determine whether account number and PIN match those of an Account
17     bool authenticateUser( int, int ); // returns true if Account authentic
18
19     double getAvailableBalance( int ); // get an available balance
20     double getTotalBalance( int ); // get an Account's total balance
21     void credit( int, double ); // add amount to Account balance
22     void debit( int, double ); // subtract amount from Account balance
23 private:
24     vector< Account > accounts; // vector of the bank's Accounts
25
26     // private utility function
27     Account * getAccount( int ); // get pointer to Account object
28 }; // end class BankDatabase
29
30 #endif // BANK_DATABASE_H
```

Fig. 25.26 | BankDatabase class definition. (Part 2 of 2.)

```
1 // BankDatabase.cpp
2 // Member-function definitions for class BankDatabase.
3 #include "BankDatabase.h" // BankDatabase class definition
4
5 // BankDatabase default constructor initializes accounts
6 BankDatabase::BankDatabase()
7 {
8     // create two Account objects for testing
9     Account account1( 12345, 54321, 1000.0, 1200.0 );
10    Account account2( 98765, 56789, 200.0, 200.0 );
11
12    // add the Account objects to the vector accounts
13    accounts.push_back( account1 ); // add account1 to end of vector
14    accounts.push_back( account2 ); // add account2 to end of vector
15 } // end BankDatabase default constructor
16
```

Fig. 25.27 | BankDatabase class member-function definitions. (Part I of 4.)

```
17 // retrieve Account object containing specified account number
18 Account * BankDatabase::getAccount( int accountNumber )
19 {
20     // loop through accounts searching for matching account number
21     for ( size_t i = 0; i < accounts.size(); i++ )
22     {
23         // return current account if match found
24         if ( accounts[ i ].getAccountNumber() == accountNumber )
25             return &accounts[ i ];
26     } // end for
27
28     return NULL; // if no matching account was found, return NULL
29 } // end function getAccount
30
31 // determine whether user-specified account number and PIN match
32 // those of an account in the database
33 bool BankDatabase::authenticateUser( int userAccountNumber,
34     int userPIN )
35 {
36     // attempt to retrieve the account with the account number
37     Account * const userAccountPtr = getAccount( userAccountNumber );
38
```

Fig. 25.27 | BankDatabase class member-function definitions. (Part 2 of 4.)

```
39     // if account exists, return result of Account function validatePIN
40     if ( userAccountPtr != NULL )
41         return userAccountPtr->validatePIN( userPIN );
42     else
43         return false; // account number not found, so return false
44 } // end function authenticateUser
45
46 // return available balance of Account with specified account number
47 double BankDatabase::getAvailableBalance( int userAccountNumber )
48 {
49     Account * const userAccountPtr = getAccount( userAccountNumber );
50     return userAccountPtr->getAvailableBalance();
51 } // end function getAvailableBalance
52
53 // return total balance of Account with specified account number
54 double BankDatabase::getTotalBalance( int userAccountNumber )
55 {
56     Account * const userAccountPtr = getAccount( userAccountNumber );
57     return userAccountPtr->getTotalBalance();
58 } // end function getTotalBalance
59
```

Fig. 25.27 | BankDatabase class member-function definitions. (Part 3 of 4.)

```
60 // credit an amount to Account with specified account number
61 void BankDatabase::credit( int userAccountNumber, double amount )
62 {
63     Account * const userAccountPtr = getAccount( userAccountNumber );
64     userAccountPtr->credit( amount );
65 } // end function credit
66
67 // debit an amount from Account with specified account number
68 void BankDatabase::debit( int userAccountNumber, double amount )
69 {
70     Account * const userAccountPtr = getAccount( userAccountNumber );
71     userAccountPtr->debit( amount );
72 } // end function debit
```

Fig. 25.27 | BankDatabase class member-function definitions. (Part 4 of 4.)

26.4.8 Class Transaction